

Maths-Be a mathematician

We will follow the NCTEM/Oak Academy scheme of learning for Year 1/2. We aim to develop our fluency, reasoning and problem solving skills in the following areas...

Y1-Numbers 0-10/20, addition and subtraction, position and direction.



Y2- Multiplication 2's, 5's 10's , division, shape, addition and subtraction of 2 digit numbers, money, fractions, time, position and directions.

And we will also develop our mental maths skills in our afternoon mastery sessions.

Science-Be a scientist

Working scientifically

Half Term 1- Materials and their uses- exploring features of materials, magnetic, floating and sinking, absorbency, transparency.

Half Term 2- Living things and their habitats. Animals including humans-their bodies, and needs.

Link with Geography-/History-Exploring a range of animals in the contrasting localities of Australia and Antarctica.

Record daily temperature in Hull, Antarctica and Alice Springs, Australia. (Geography link)



Computing-Half Term 1-Creating media-making music

Make & use patterns to make music with instruments and digital tools.



Half Term 2-Data & information- Pictograms

Understand what data means and how it can be collected using a tally chart. Organise and present data as a pictogram

Internet Safety Day

R.E

-Believing-How do different people demonstrate their beliefs? Christianity & Judaism.

-Easter celebrations around the world-Shrove Tuesday, Ash Wednesday, Lent, Palm Sunday, Passover

P.E Be an athlete

Dance, Sending & receiving .Fitness
Fit4fun-Boxing



Spring Term 2026

Class 1- Y1/2 Life on the Ocean Wave



History-Be a historian Link to Geography & DT- Boats

Half Term 1-Geography link -The children have been interested in the Poles. They wanted to find out about people who had been there. Find out about explorer Robert Falcon Scott. Compare polar exploration then and now. Photos, diaries, maps, stories.

Half Term 2-Link with DT-boat making- The Titanic Events/timeline/artefacts.-Use photos, diaries, maps, video clip, books, artefacts ,newspapers to find out information and sequence events,

Geography-Be a geographer (Link to Science/History)



-How to find information from simple world, UK and city maps. -Know the names of oceans, continents. countries and cities.

-A non European locality- Alice Springs/Great Barrier Reef Australia. (Link with Science) Also look at a cold zone-Antarctica (Link with History) Human and physical features.

Half Term 2- The UK and its capital cities- Focus on Northern Ireland and Belfast. Study landmarks and human and physical features.

MFL- La Jolie Ronde- Little Language

Feelings and moods. Pet Vocabulary

Commands Playground games French Easter traditions



PSHE- Jigsaw Units

Dreams & Goals

Healthy Me

Financial independence- 50p Friday savings & charity donations



English- Be a writer

Develop speaking and listening skills through story telling. Familiar stories-Little Red Riding Hood & the 3 Billy Goats Gruff.

Use Talk for Writing: Use of signifier actions and story plans to help generate and sequence our ideas.

Narrative- A wishing tale, A Warning tale.

Non chronological report- Animal fact file/newspaper report.

Recount-Personal events

Writing instructions.

Humorous poetry

Be a reader

Home and school reading books weekly

*Develop reading skills including fluency and comprehension

*Use ICT programs -Lexia & Spelling Shed.

*Continue to learn reading and spelling patterns linked to Read, Write Inc.
*Develop comprehension skills with year 2
* Develop alphabetical order knowledge to aid dictionary use.
*Look at a variety of poems.

Develop letter formation in line with the Harvey & Watson Scheme of Handwriting. Y2 -joining letters

Music-Use Charanga scheme

1-I wanna play in a band-Rock Music



2-Zootime-Reggae music

Music for Easter

Art & Design-Be an artist-Printing

(Link to Geography-Australian aboriginal art)

-Explore a range of printing techniques-bubble, rubbing, imprints, using a variety of materials to print, make own printers.

-Find out about aboriginal printing art-explore techniques, natural tools, colour dyeing,

Find out about famous artists who used printing techniques- Georges Seurat & William Morris.

Create a final piece of printed art and evaluate.

Design Technology Be a designer

(link to History) Create a boat that floats.



-Follow a design brief
-Research through focused practical activities exploring features of boats and relevant DT skills Create their own design. Make, test and evaluate.

